



BE CREATIVE • GET READING • HAVE FUN!

COLOR IT ANY WAY YOU WANT!
WEEK 8

THIS WEEK'S ACTIVITIES

- Dog Man's Scavenger Hunt
- Cat Kid's Creativity Challenge
- Captain Underpants' Epic Word Game
- 80-HD's Fun with Paper
- George & Harold's Book Club

EVEN MORE FUN STUFF

- How 2 Draw Characters
- Coloring Sheet
- Story Starter

MORE FUN ONLINE

FOR PARENTS



DOG MAN'S SCAVENGER HUNT COLOR SEARCH

What you'll need: A box of crayons, all of your Dav Pilkey books, a timer

How to play: Close your eyes and pick one crayon out of a crayon box. Now look **INSIDE** your books and find as many things with that color as you can. Want a bigger challenge? Set a timer for 2 minutes and race the clock!

Color picked	# of items found	# found in 2 minutes
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_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Which books did you use?

SUPA BUDDY CHALLENGE:

Team up with a friend to try to beat the clock or race each other!

CAT KID'S CREATIVITY CHALLENGE COLOR BY NUMBER

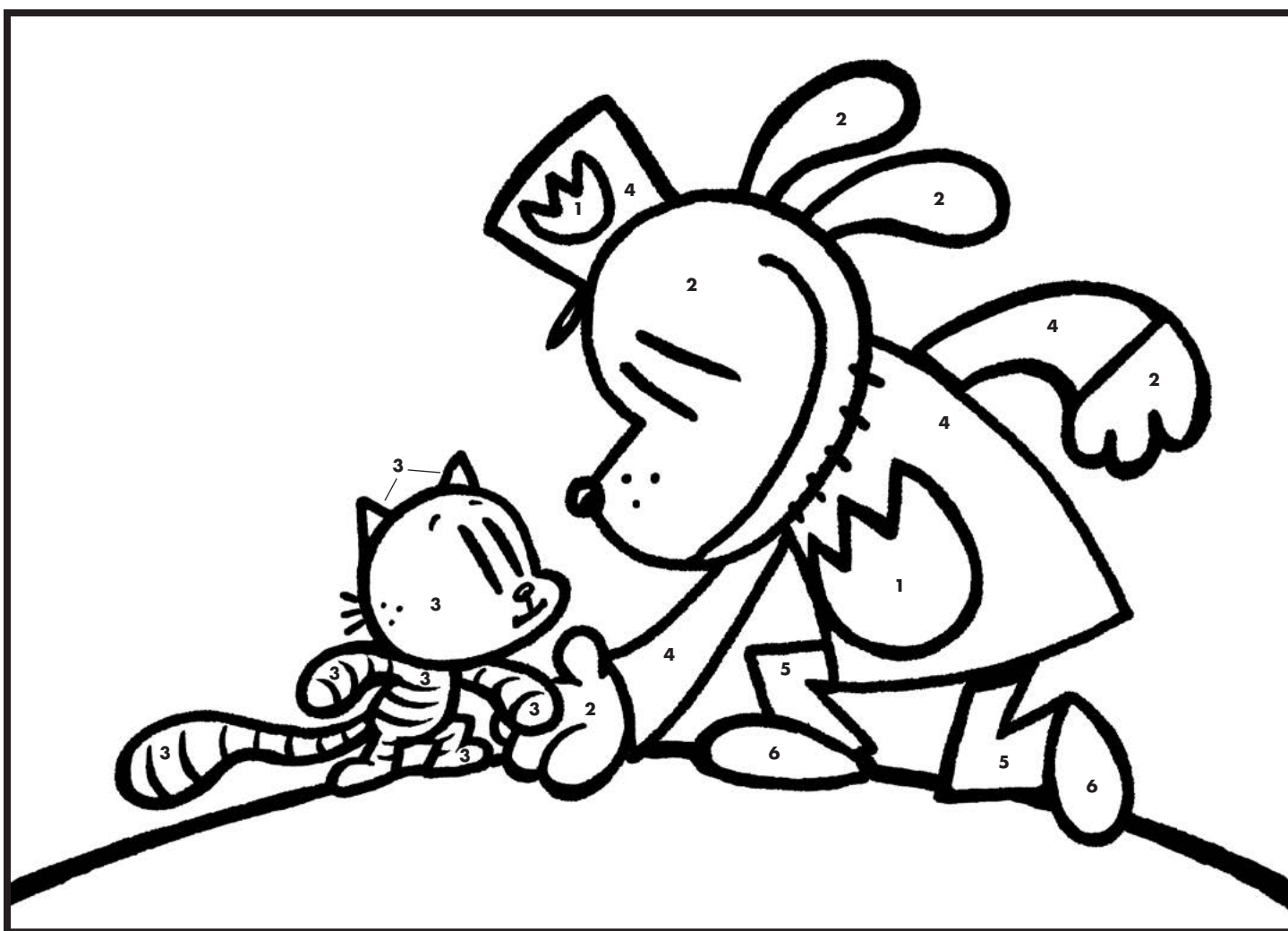
For this wacky Color by Number activity, a roll of the die will determine which color goes where!

What you'll need: Crayons or markers, a die

What to do: First, to fill in the Color Key, roll the die and write down the number on the line next to the color. Repeat this until every color has a different number. (Note: If you roll the same number more than once, keep rolling until you get a new number.) Then, color in the picture by using the color-number combinations from the Color Key.

COLOR KEY

YELLOW=_____ TAN=_____ ORANGE=_____ BLUE=_____ DARK BLUE=_____ BROWN=_____



CAPTAIN UNDERPANTS' EPIC WORD GAME COLOR DETECTIVE

Can you guess your opponent's mystery character before they guess yours?

How to play: This is a two-player game. Cut out all the character cards below and on the next page. Place them face down in a stack. Then, follow the rules below.

Rules:

1. To start, each player selects a card, keeping it hidden from the other player.
2. Take turns asking "yes" or "no" questions about your opponent's character. For example, "Does your character have orange fur?"
3. Keep taking turns asking questions until a player is able to guess who is on the opponent's mystery card.
4. The player who guesses correctly first wins that round. Keep playing until all the cards from the stack are used. The player with the most winning rounds wins the game!



DOG MAN



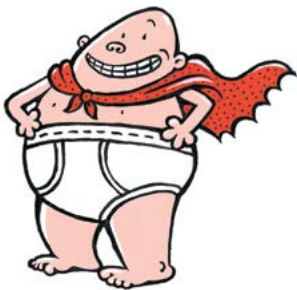
LI'L PETEY



PETEY



80-HD



**CAPTAIN
UNDERPANTS**



GEORGE



HAROLD



MOLLY



GRAMPA



THE BARK KNIGHT



CAT KID



FLIPPY



**PROFESSOR
POOPYPANTS**



MELVIN THE FROG



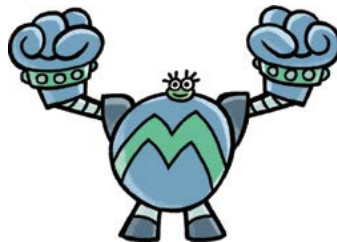
**THE WICKED
WEDGIE WOMAN**



SARAH HATOFF



LIGHTNING DUDE



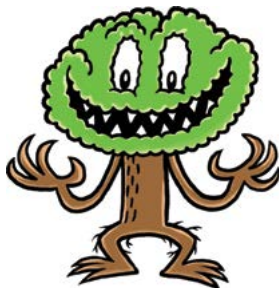
MECHA MOLLY



CAT MAN



FAIR FAIRY



**BARKY
MCTREEFACE**



MUNCHY



EVIL SIPPY CUPS



**COMMANDER
CUPCAKE**

80-HD'S FUN WITH PAPER COLOR SPINNER

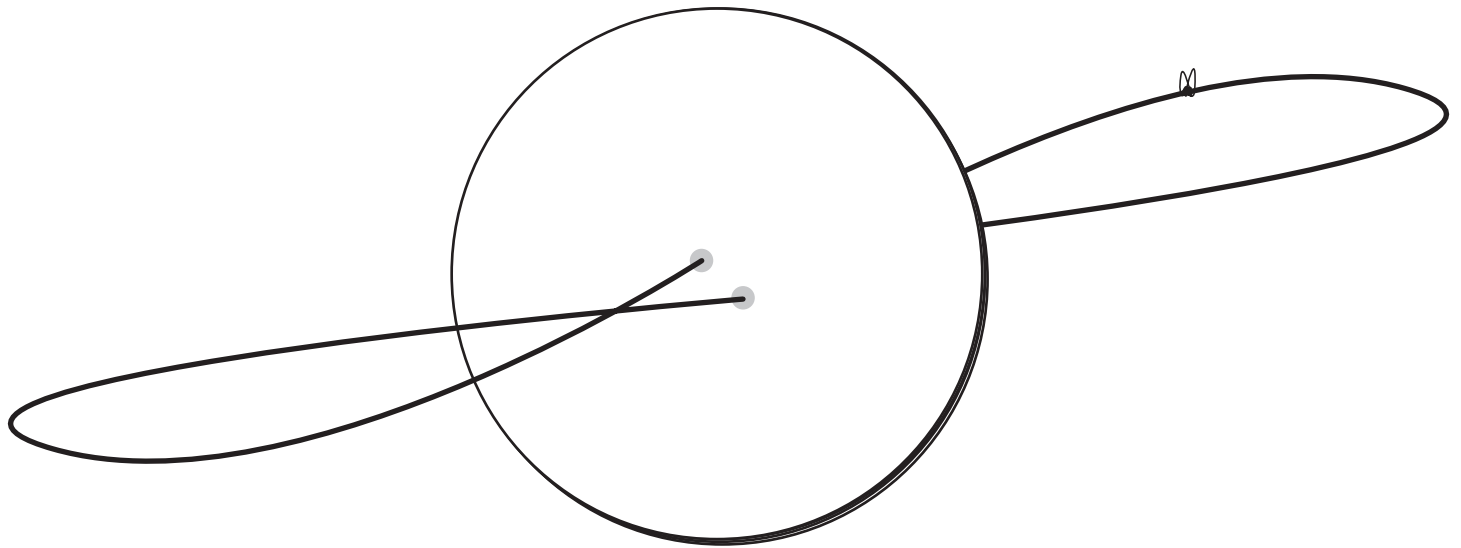
What you'll need: Cardboard (e.g., a cereal box), scissors, glue, markers, 20-inch piece of string or twine

What to do: Gather your supplies and follow the instructions below to make your own colorful spinner!

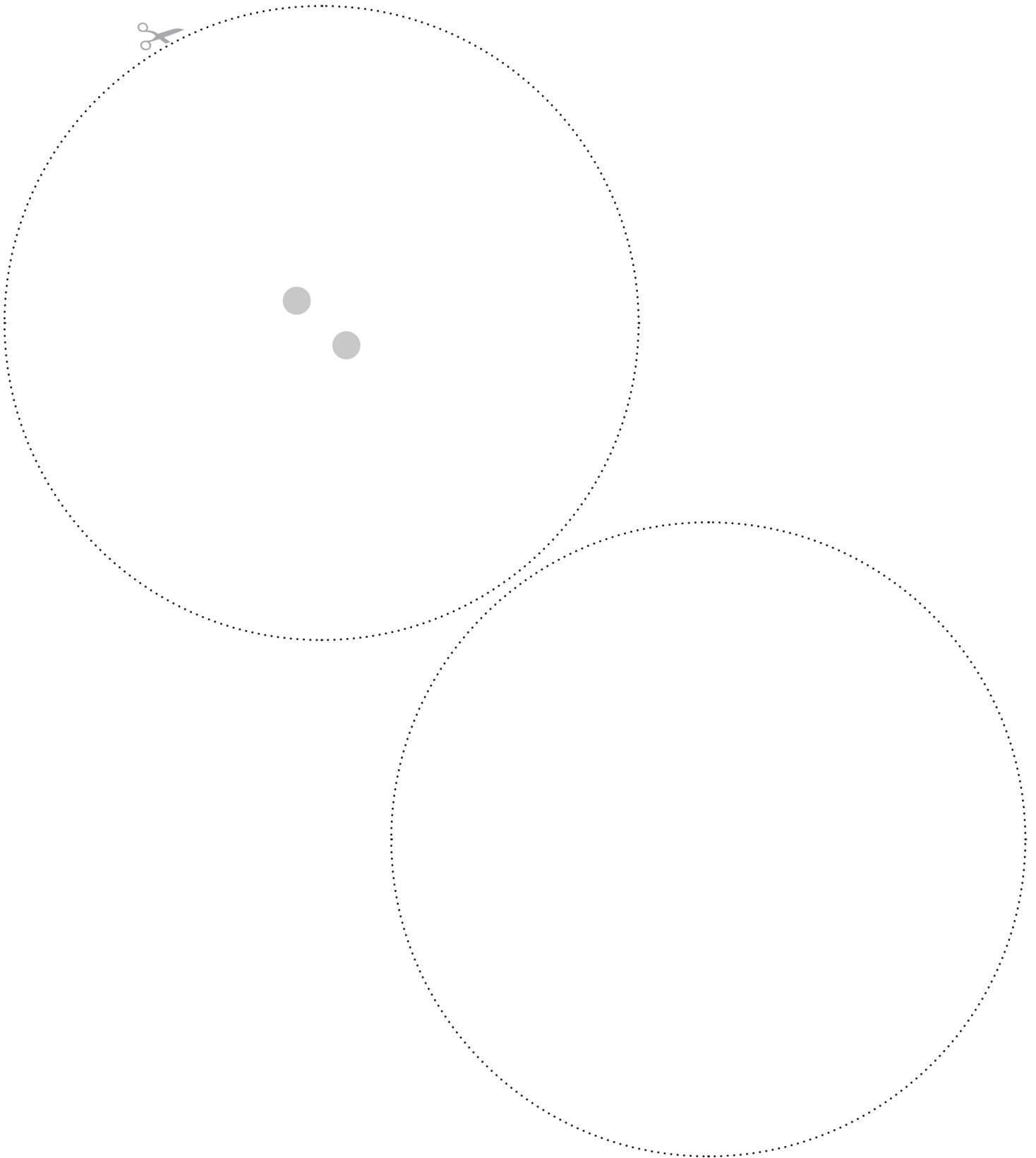
Instructions:

1. Color in the two circle templates on the following page. Try patterns, swirls, or whatever you want. The more colors you use, the better the results.
2. Cut out the circles and use one as a guide to create a matching circle out of cardboard.
3. Glue one paper circle to each side of your cardboard circle.
4. After the glue has dried, poke two holes near the center of your spinner.
5. Thread the string through the holes and tie together. See the diagram below.

How to play: Keeping the spinner in the middle, hold one end of the string with one hand and the opposite end of the string with the other hand. Spin it quickly around and around until the string is twisted together. Then, pull and release until the spinner rotates and makes a buzzing sound.

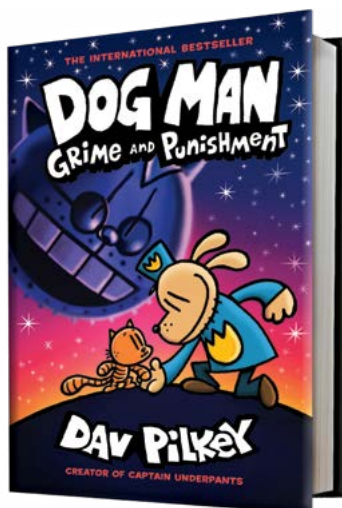


DOG MAN & FRIENDS SUMMER CAMP



DOG MAN & FRIENDS SUMMER CAMP

GEORGE & HAROLD'S BOOK CLUB DOG MAN: GRIME AND PUNISHMENT



The mayor has had enough of Dog Man's shenanigans in the ninth Dog Man book. While he searches for a new identity, Petey searches his heart for forgiveness. Can they both find what they are looking for?

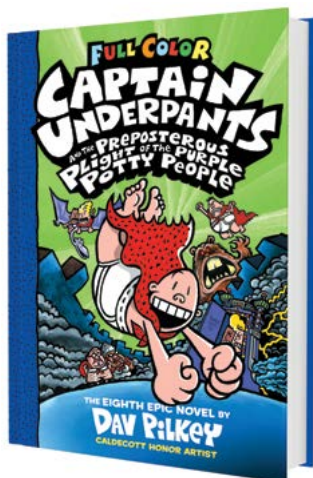
STARS: ★★★★★

MY REVIEW:

Have a favorite scene or character? Draw or write it here!

Great job! Check out **[scholastic.com/homebase](https://www.scholastic.com/homebase)** to start your Summer Reading Streak!

GEORGE & HAROLD'S BOOK CLUB CAPTAIN UNDERPANTS AND THE PREPOSTEROUS PLIGHT OF THE PURPLE POTTY PEOPLE



George and Harold's time-traveling Purple Potty has landed them in a crazy place where the teachers are nice and the cafeteria food is good. Then, things get weirder when they face their cleverest enemies yet: George and Harold's evil-twin look-alikes!

STARS: ★ ★ ★ ★ ★

MY REVIEW:

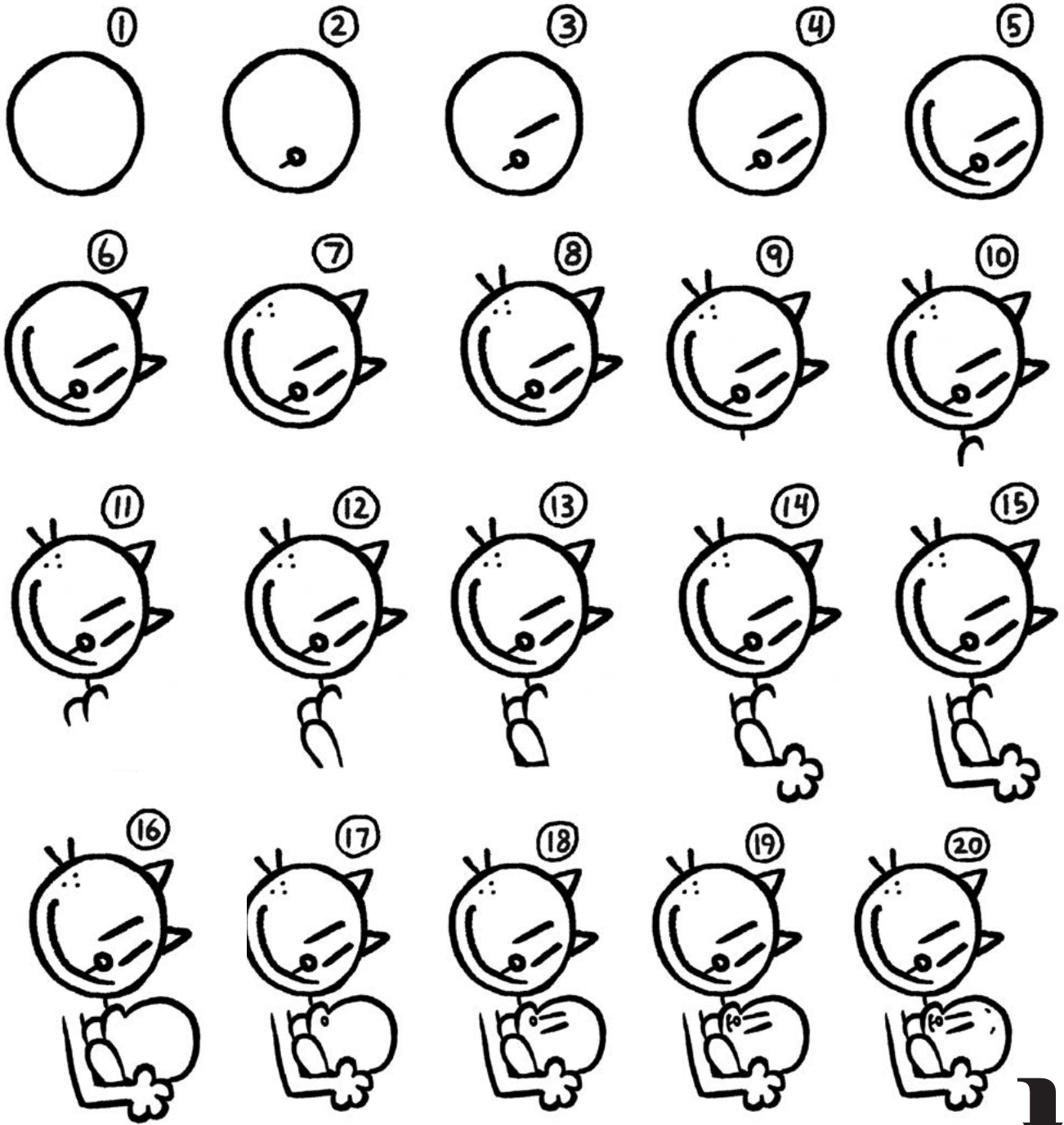
Have a favorite scene or character? Draw or write it here!

Great job! Check out **[scholastic.com/homebase](https://www.scholastic.com/homebase)** to start your Summer Reading Streak!

HOW 2 DRAW

PAPA AND THE KID

in 39 Ridiculously easy steps!!!



 SCHOLASTIC

VISIT WWW.PLANETPILKEY.COM

(doing great, keep going!)



HOW 2 DRAW

PAPA AND THE KID

in 39 Ridiculously easy steps!!! (Continued)



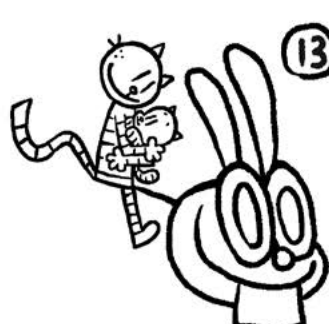
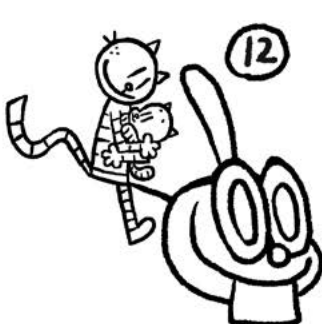
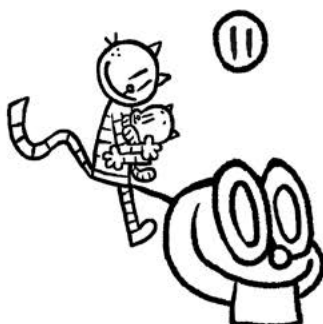
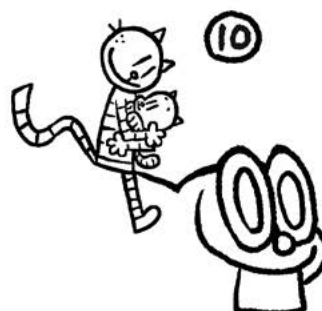
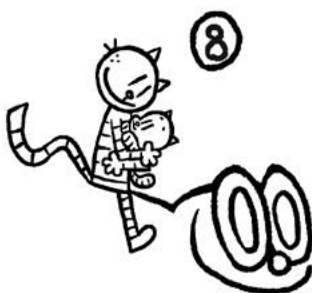
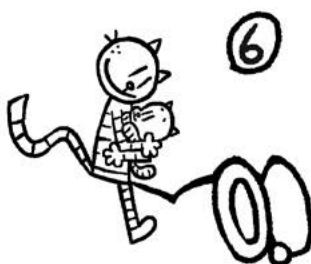


HOW2 DRAW

The RATTERFLY

in 38 Ridiculously easy steps!

Erase
Petey's
back
leg

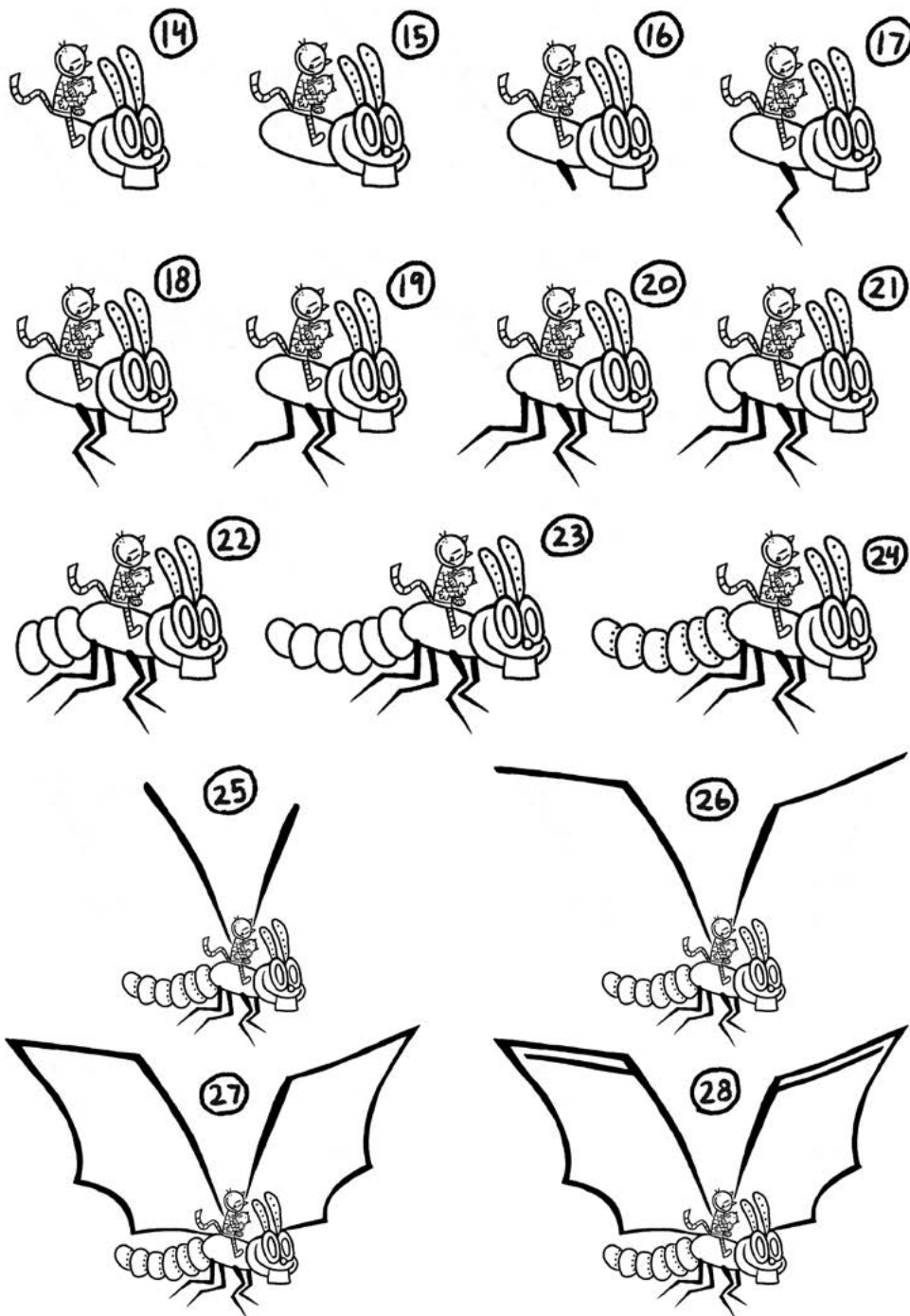


(Almost there!)

 SCHOLASTIC



(Continued)



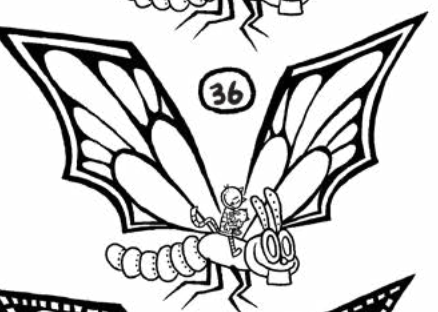
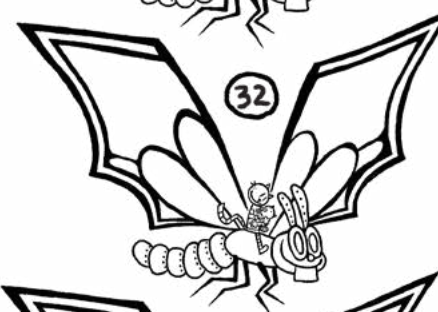
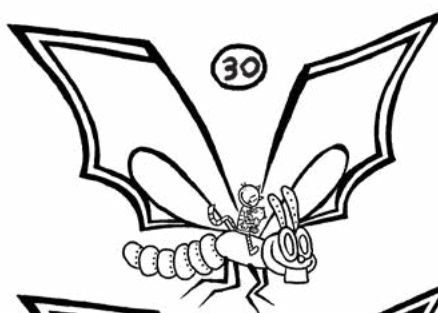
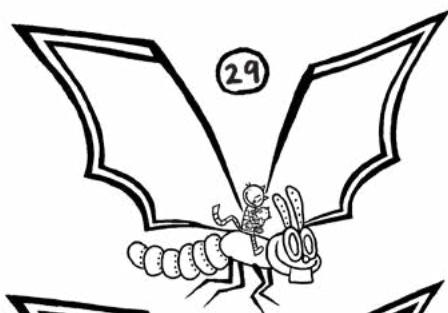
(doing great, keep going!)

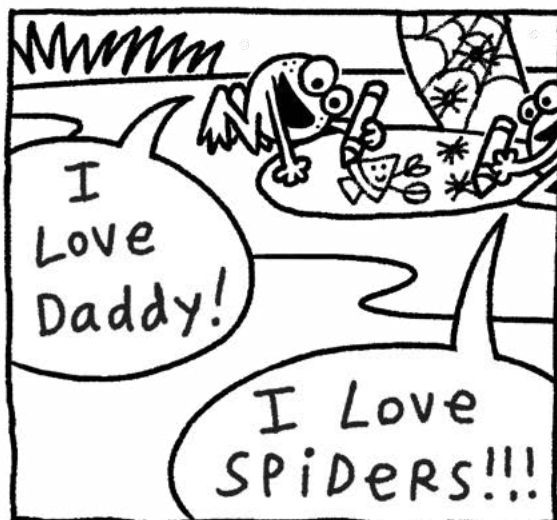
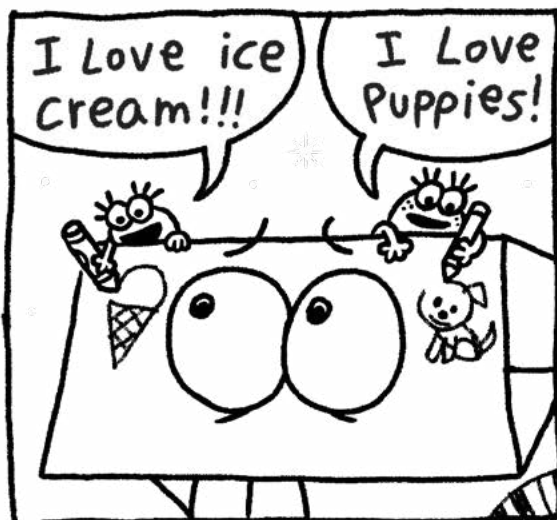


HOW2 DRAW

The RATTERFLY

in 38 Ridiculously easy steps! (Continued)





STORY STARTER

Write and draw your own Dog Man comic! We've started the story for you by filling in the first panel, but what happens next? Brainstorm ideas, then write and draw your story in the empty panels below.

