THE #1 NEW YORK TIMES BESTSELLING AUTHOR TUI T. SUTHERLAND

THE OFFICIAL

WINGS OF FIRE

HOW TO DRAW

ART BY BRIANNA C. WALSH

SCHOLASTIC
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YOUR WINGS OF FIRE DRAWING JOURNEY IS ABOUT TO TAKE FLIGHT!

This book will show you how to draw twenty-five of the fiercest, friendliest, most world-changing dragons in Pyrrhia and Pantala — plus one lovable sloth!

What you’ll need:
- Pencils
- Erasers
- Scrap paper
- Nicer drawing paper

You may also want:
- A pencil sharpener
- A sketchbook
- A ruler
- A thin black marker
- Colored pencils, crayons, markers, and/or watercolors!

SOME THINGS TO KNOW ABOUT THIS BOOK:

Drawing dragons may seem as challenging as ending the War of SandWing Succession, but every dragon drawing starts with the same simple shapes. And you just keep building from there — line by line, step-by-step, one shape attaching to another, until you’re ready to add details and scales! Even the most complicated drawing of a NightWing starts with a group of circles, rectangles, and squiggly lines!

HERE IS SOME ANCIENT DRAWING WISDOM THAT’S BEEN PASSED AMONG THE TRIBES FOR GENERATIONS:

- Always warm up on scrap paper first. Practice drawing different kinds of lines and shapes. Move your whole arm as you draw so you don’t get stiff!
- When you start a drawing, keep your lines light and loose so you can correct and erase them later on.
- Keep your grip on your pencil loose as well. It’s hard to take risks and figure out fixes when your whole body is tense.
- Don’t be afraid to make a messy drawing. Mistakes are part of the process!
- When you draw, think about the dragon as a whole instead of focusing on one tiny talon at a time. Drawing is like slowly zooming in on something. Start with the biggest shapes and get more detailed as you go along. That way you won’t end up with the perfect face on a head that’s too small for the body.
- Tracing isn’t cheating! It’s a good way to figure out how all the lines and shapes connect to one another.
BREAK IT DOWN!

FOCUS ON THE FACE:

• Start with the outline of the eye. It makes it easier to visualize the rest of the face.

• To finish an eye, draw a tiny circle inside a larger circle. Then shade in the larger circle.

• Dragons have sharp teeth. A scalloped line can show that and save you from having to draw each tiny tooth.

• A closed mouth starts with a straight line or a squiggly line.

• Nostrils are fun little curves!

• Dragons have lots of lines on their faces. See that line above the eye? The brow line positions both the brow and nostril — and sets the side of the face apart from the forehead and snout.

• Some lines are decorative and others show you where to draw the scales! (But scales themselves are details, so draw them last!) Others show off lumps or bumps.

TIPS FOR TALONS:

Start with the basic shape of a hand or foot. This will show you where to draw the talons. You can use quick lines like a stick figure hand to figure out where you want to draw each talon.

See how the talons fit inside the basic shape? Each talon starts with a vertical line. At the bottom of the line, draw a curved line. It usually looks like a lowercase letter “n.” Draw one, then another, and another.

At the end of the curve is a claw. Claws are mostly triangles with rounded corners.

Now that you know the basics, are you ready to discover your own Wings of Fire?

Remember, you may not draw the perfect dragon on the first try — or even the tenth — but stick with it! Dragonets have to practice shooting venom, breathing fire, and catching prey. They have lots of mishaps! But they always learn something along the way. And you will, too!

GET READY TO SOAR!
This HiveWing dragonet may be smaller than a coconut, but she has a fierce spirit and a mind of her own. Are you ready to set your mind on tackling this drawing? The secret is to break it down into lots of small steps. Here’s how!

1. Start by drawing a large circle for the body.

2. Now draw a diagonal line above the circle.
3 Draw a smaller circle at each end of the diagonal line. One is for the head, and one is for the backside.

4 Connect the two smaller circles with a squiggly line. One end of the line shows the bend of the neck. The other end curves around to shape the tail.

5 Use a curved line to turn the circle you drew for the body into an egg shape.

6 Connect the head to the egg-shaped body with two curved lines. Can you see the neck starting to take shape?
7 Attach a tail to the circle you drew for the backside.

8 Sketch in the basic shapes of that back leg. Keep your lines light and loose for now. You'll clean them up later.

9 Now lightly sketch in the left front leg. Start with two angled lines, then draw a triangular shape at the end.

10 Wing it! Draw a shape that looks like a plane's wing behind the body. This will be one of Bumblebee's segmented wings.
11 Use a curved line to tuck another wing behind it.

12 Ready to draw the head? Use the circle you drew in step 3 as a guide. Then break the head down into basic shapes — two rectangles and a triangle. Now draw two antennae, one coming out of the point of the triangle and one coming out of the base.

13 Bumblebee’s ears are pushed back like a dog who wants to play! Sketch in the shape of the front ear. It looks kind of like a spearhead or a diamond.

14 Use a series of ovals and straight lines to block in the right front leg. (Later you’ll connect the outlines of these basic shapes to create the leg.)
15 More wings! Bumblebee’s right wings connect to the top oval of the leg you drew in step 14. Use long “U” shapes to sketch in the front wings. See how they connect to the leg oval?

16 Now take a minute to clean up the outlines. Then check the angles and proportions. Do all the shapes connect just how you want them to? Are Bumblebee’s left wings smaller than her right wings? Great! See all those red lines? Go ahead and erase them. You won’t need them to guide you anymore!

17 Detail time! Let’s start with the head. Sketch in the outline of the eye. Above the eye, draw a curved line that follows the curve of the top of the head. Then use jagged lines for the teeth.

The antennae you drew in step 12 are the tops of the horns. Go ahead and sketch in the bottoms of the horns. Then erase any lines you don’t need.

18 Add another layer of detail. Fill in the pupil and draw the nostril. Add a curved line inside the mouth for the tongue. Then clean up the edges of the shoulder and snout. Is Bumblebee’s nose horn taking shape? Add stripes to the ear, then focus the wings. Draw curved lines that follow the top edge of each wing. Finish up by erasing extra lines.
19 This step is all about short, curved lines. Use them in the wings to add details and to refine the shape of the ears and forehead. Draw a curve inside the elbow so the front leg looks like it’s bending. Then start shaping the dragon’s toes.

20 Wing it! Double up the lines you drew on the wings in step 19 to outline Bumblebee’s yellow stripes. Then sketch in some guidelines on the body. These will help you draw the scales in the next two steps. Don’t forget to draw a triangle for each tearing talon!

21 Almost done! Keep building up the details with short, curved lines and continue to refine the edges. Then get started on the scales! Use the guidelines you drew in step 20 to draw a row of upside-down triangles on the neck and tail.

22 Scale up! Use the guidelines you drew in steps 20 and 21 to draw this dragon’s protective scales. Notice all the curved lines on the legs and wings. See all the loose rectangles on the neck and tail? What shapes do you see in the scales on Bumblebee’s body and face?
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